Scions of Light

Calming music flows out of several temples as one passes through the streets of the City of Arches. Some new, and some old – the gods worshipped by the people of the city are as diverse as the people themselves. Yet many of these deities hold the same love of the light that shines within the hearts of those mortals who call upon them.

"Scions of Light" is a supplement for the *City of Arches* sourcebook collecting twelve gods worshipped throughout the City of Arches and its surroundings. Players can use these gods as potential deities for their characters and GMs can use these gods when running the *City of Arches* or in their own home campaigns.

Each deity includes the god's name, alternate titles, domains of worship, a symbol, and a description.

Select from or roll on the list below to tie these gods to items, NPCs, monsters, or monuments.

1. Agon
2. Dura
3. Elvenya
4. Fandorn
5. Gan
6. Io
7. Jovan
8. Kryssa
9. Levyl
10. Nahra
11. Predalion
12. Sulin

Agon

Alternative Titles: The Champion, the Protector, the Bulwark
Domains: War, Protection, Weaponry, Honor, Contest
Symbol: A sword over a shield
Description: A favored deity of guards, knights, and paladins who serve the City of Arches – particularly the Golden Knights – Agon is a more recent deity manifested from previous gods of war in times past. Agon is considered a protector of mortals – particularly those who cannot protect themselves. Shrines of Agon can be found in many keeps, castles, and guard quarters where followers offer small prayers before one begins their duties to protect people from harm.

Dura

Alternative Titles: The Silent Sister, the One Who Crosses the Threshold, the Dreamwhisperer.
Domains: Death, Darkness, Sleep, Dreams, Night
Symbol: A closed eye.
Description: Followers of Dura seek the natural path of life and death. Dura represents the goodness found in the peaceful rest found in the deepest night or the end of one's days. Dura is often depicted as a fair-skinned human woman with black-upon-black eyes and long black hair.

Elvenya

Alternative Titles: The Star's Song, Lady of the Skies, the Astral Traveler
Domains: Travel, Light, Stars, the Astral Plane
Symbol: Finger pointed upward towards a multi-pointed star.
Description: Elvenya was the goddess of the star elves – a species no longer seen in the lands surrounding the City of Arches. The star elves were known to build great magical ships able to travel across the Astral Plane and visit many worlds. It is said they battled the Nameless King and lost – the king stealing knowledge to build his own armada of astral warships. Temples and shrines to Elvenya remain in and around the City of Arches. A new group of followers recently began worshipping the elven god again. Elvenya is often depicted as a silver-skinned elven woman with star-filled eyes and jet black hair set with pinpoints of light.

Fandorn

Alternative Titles: Lord of the Wood, the Forestwalker, Father Nature
Domains: Nature, Life, Growth, the Wilds, the Untamed
Symbol: A wild tree
Description: Fandorn is believed to be as old as the world itself – a god of nature, growth, and life. He's considered an unforgiving god for those who do not respect the power of nature. Several books of fables describe the lessons he teaches those who travel into his wood unprepared. Fandorn is often depicted as an antlered human or elfs. Sometimes his body is depicted as humanoid, other times as the body of a stag or bear.

Gan

Alternative Titles: The Forge of Worlds, the Lady of the Elements, the Flame, the Stone, the Wave, the Gust
Domains: Elements, Life, Air, Fire, Water, Earth
Symbol: A rough four-pointed star
Description: Gan is said to be the creator of the world, forged from air, earth, fire and water. Some believe Gan to be the creator of the primordials and one who cares little for the dealings of mortals. Small sects support one element of Gan's elemental pantheon, such as the followers of Gan the Flame. Others worship Gan's children – the elemental princes. Mages often find themselves worshipping Gan whose pantheon often overlaps with their weave of magic.

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Io

Alternative Titles: The Blue Star, Lord of Celestia, the First
Domains: Light, Divinity, Fire, Balance
Symbol: A flaming sword
Description: Io is considered the lord of the pantheon of the heavens, though certainly many gods do not fall under his sway. Followers of Io are often stalwart, the point of arrogance – strong in physical might and resolute in their beliefs. It took careful negotiating of the solar Astaria to convince Io to offer his support to the mortals battling the Nameless King but, in the end, it was three of his angels who turned the tide against the tyrant. Io is often depicted as a winged humanoid in golden armor wielding a flaming sword or a huge gold dragon.

Jovan

Alternative Titles: The Dancer, the Lord of Luck, the Cast Die
Domains: Luck, Music, Dance, Performance, Mischief
Symbol: A smiling mask
Description: Favored by musicians, performers, gamblers, and good-hearted thieves – those who follow Jovan know that fate lies not in his worship but in the luck of a flipped coin or a good roll of the dice. Regardless, followers still worship him, leaving offerings at small shrines outside of theaters or in the back rooms of taverns or performance houses. Jovan is often depicted as a fey creature such as a pixie, a gnome, or a satyr.

Kryssa

Alternative Titles: Weaver of the Fabric, the High Librarian, the Gift.
Domains: Knowledge, Magic, the Planes, Artifacts
Symbol: Two open hands with a star between them.
Description: Kryssa is a favorite deity of sages, historians, wizards, and others who seek knowledge. Some nearly forgotten lore says she may be the half-sister of Cyrin Blackstar of the Lower Twelve – banished from the pantheon for delving into forbidden knowledge. Small shrines to Kryssa can be found in shops, and libraries throughout the City of Arches. Kryssa is depicted as a dark-skinned, bespectacled, robed human woman with a bald head and a star on her forehead.

Levyl

Alternative Titles: Lady of Life, Sister of the Third Heaven, the Lifespark.
Domains: Life, Love, Healing, Light
Symbol: An open hand with a four-pointed star in the palm.
Description: One of the Three Sisters, Levyl is often depicted as an olive-skinned human woman with a crown of leaves on her head. It's said that Levyl was the goddess who gave the spark of life to mortals in the darkest days of the primordials and drew humanoids out of the caves and into the light as the age of primordials ended. Levyl is worshipped within and all throughout the regions surrounding the City of Arches.

Nahra

Alternative Titles: The Centered, Lady of Balance
Domains: Balance, Neutrality, Order, Healing
Symbol: Two three-pointed triangles atop one another, point to point like an hourglass.
Description: Followers of Nahra believe their goddess of order and balance was once a mortal woman who ascended into divinity through her lifelong study of life and the world surrounding it. Monks often find themselves contemplating the words of Nahra in their studies of mind and body. Healers often evoke the teachings of Nahra when conducting their craft. Nara is often depicted as a light-skinned robed halfling with a shaved head.

Predalion

Alternative Titles: The Wheel, Old Man Dalion, the Wanderer.
Domains: Travel, Growth, Wanderlust
Symbol: A wagon wheel behind crossed sheaves of wheat.
Description: Predalion is a favored deity of farmers, merchants, and travelers outside of the City of Arches. Predalion is a relatively new god – the first signs of his worship occurring after the fall of the Nameless King. Some suspect Predalion is the mask of another older god now forgotten. Predalion is often depicted as an old, bearded man in farmer's or traveler's garb with a long staff and a pipe in his mouth.

Sulin

Alternative Titles: Goddess of Light, the Lightbringer, the White Star
Domains: Light, life, healing
Symbol: An eight-pointed star.
Description: Sulin is one of the oldest known gods of light, though her light dimmed significantly during the days of the Nameless King. Some believe the King held her imprisoned while his armies scoured this world and worlds beyond, only to be released upon his banishment. Sulin is often depicted as a silver-haired dark-skinned human woman. She is heavily worshipped in the borderlands surrounding the City of Arches and several shrines to Sulin exist in the city itself.